Who knows me better Visual Guidelines

## Colors Table

Should be set as numbers on the CSS

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Color No1 | Hex | Name | Usages | Visual examples |
| **0** | #000000 | Black | No usage right now |  |
| **1** | #fffffff | White | Text on black background |  |
| **3** | #383838 | Light Black | Backgrounds |  |
| **4** | #494949 | Super light black | Backgrounds of open games |  |
| **5** | #bf3f3e | Red | No usage right now |  |
| **6** | #a6a49d | Light Gray | Non selected tab |  |
| **7** | #ffcd8b | Light brown | “scores” |  |

## Fonts

Font Family: **Trebuchet MS**

|  |  |  |  |
| --- | --- | --- | --- |
| Sizes | Usage | Examples: | Wieght |
| 10 | Footer | “who know me beteer © all right reserved” | Regular |
| 24 | Running text | “How well you know michael Urkyin?” | Regular |
| 34 | Titles | “Your Current Games:” | Regular |
| 48 | Winning | “YOU WIN” | Regular |

## Visual Slices

Will provided separately

* Button
* Logos
* Indications
* X Buttons